

Lecture 8: Scalar products, norms and orthogonality

Let U , V and W be three real vector spaces. We say that the transformation¹

$$G : U \times V \mapsto W \quad (2)$$

is *bilinear* if for all $u_1, u_2 \in U$, all $v_1, v_2 \in V$, and all $c \in \mathbb{R}$

1. $G(u_1 + u_2, v_1) = G(u_1, v_1) + G(u_2, v_1)$,
2. $G(u_1, v_1 + v_2) = G(u_1, v_1) + G(u_1, v_2)$,
3. $G(cu_1, v_1) = G(u_1, cv_1) = cG(u_1, v_1)$.

If the bilinear transformation G is real-valued, i.e.,

$$G : U \times V \mapsto \mathbb{R}, \quad (3)$$

then we say that F is a *bilinear form*.

Example 1: Consider $U = \mathbb{R}^m$, $V = \mathbb{R}^n$ and a matrix $A \in M_{m \times n}(\mathbb{R})$. Then

$$G : \mathbb{R}^m \times \mathbb{R}^n \rightarrow \mathbb{R}$$

$$(u, v) \rightarrow \sum_{i=1}^m \sum_{j=1}^n u_i A_{ij} v_j$$

is a bilinear form.

If $U = V$ then we say that $G : V \times V \mapsto \mathbb{R}$ is a bilinear form on V . Moreover, if for all $v_1, v_2 \in V$ we have that

$$G(v_1, v_2) = G(v_2, v_1) \quad (4)$$

then we say that the bilinear form on V is *symmetric*.

Matrix associated to a bilinear form. Similarly to linear transformations, it is possible to define the matrix associated to a bilinear form on V . To this end, suppose that V is n -dimensional and consider the basis $\mathcal{B}_V = \{v_1, \dots, v_n\}$. Let $u, v \in V$ such that

$$u = x_1 v_1 + \dots + x_n v_n, \quad v = y_1 v_1 + \dots + y_n v_n. \quad (5)$$

The coordinates of u and v relative to \mathcal{B}_V are

$$[u]_{\mathcal{B}_V} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}, \quad [v]_{\mathcal{B}_V} = \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix}. \quad (6)$$

¹The multiplication symbol \times in (2) means “Cartesian product” of two sets. The elements of the set $U \times V$ are of pairs of vectors (u, v) where $u \in U$ and $v \in V$. We have already seen an example of a vector space constructed using multiple Cartesian products, i.e.,

$$\mathbb{R}^n = \underbrace{\mathbb{R} \times \mathbb{R} \times \dots \times \mathbb{R}}_{n \text{ times}}. \quad (1)$$

A substitution of u and v into $G(u, v)$ yields

$$G(u, v) = \sum_{i=1}^n \sum_{j=1}^n x_i G(v_i, v_j) y_j. \quad (7)$$

Define the matrix $A_{\mathcal{B}_V}$ associated with $G(u, v)$ relative to \mathcal{B}_V as

$$A_{\mathcal{B}_V} = \begin{bmatrix} G(v_1, v_1) & \cdots & G(v_1, v_n) \\ \vdots & \ddots & \vdots \\ G(v_n, v_1) & \cdots & G(v_n, v_n) \end{bmatrix} \quad (8)$$

This allows us to write (7) as

$$G(u, v) = [u]_{\mathcal{B}_V}^T A_{\mathcal{B}_V} [v]_{\mathcal{B}_V}. \quad (9)$$

If G is symmetric then $A_{\mathcal{B}_V}$ is a symmetric matrix.

Scalar products. A scalar product on a real vector space V is a symmetric bilinear form on V . The scalar product between two vectors in V is a real number². We denote such scalar product as

$$\langle u, v \rangle = G(u, v) \quad \forall u, v \in V. \quad (10)$$

A scalar product in V is also called “inner product” in V .

Examples of scalar products:

1. $V = \mathbb{R}^n$: $\langle u, v \rangle = \sum_{i=1}^n u_i v_i$ (scalar product on \mathbb{R}^n). This scalar product is often called “dot-product” and denoted as $u \cdot v$. The matrix associated with the dot product is the identity matrix.
2. $V = \mathbb{R}^n$: $\langle u, v \rangle = \sum_{i=1}^n \sum_{j=1}^n u_i g_{ij} v_j$ where g_{ij} is a $n \times n$ symmetric matrix. In differential geometry and in the theory of general relativity g_{ij} is called *metric tensor* and it represents the metric properties of the space-time (the curvature of the space-time is a nonlinear function of g_{ij}).
3. $V = M_{n \times n}(\mathbb{R})$: $\langle A, B \rangle = \text{Tr}(AB^T) = \sum_{i,j=1}^n A_{ij} B_{ij}$ for all $A, B \in M_{n \times n}(\mathbb{R})$ (scalar product between two matrices). Here $\text{Tr}(AB^T)$ denotes the trace of the matrix AB^T , which is clearly a symmetric bilinear form³.

²It is possible to define scalar products on complex vector spaces. In this setting, the symmetric bilinear form returns a complex number and it is called Hermitian bilinear form.

³In fact,

$$\text{Tr}(AB^T) = \text{Tr}(BA^T), \quad \text{Tr}((A + C)B^T) = \text{Tr}(AB^T) + \text{Tr}(CB^T) = \text{Tr}(B(A + C)^T) \quad (11)$$

4. $V = C^0([0, 1])$ (space of continuous functions defined on $[0, 1]$). The integral

$$\langle u, v \rangle = \int_0^1 u(x)v(x)dx$$

is a symmetric bilinear form on $C^0([0, 1])$ which defines a scalar product. In particular, if u and v are two polynomials of degree at most n defined on $[0, 1]$ then $\langle u, v \rangle$ is a scalar product on \mathbb{P}_n .

A scalar product on $\langle \cdot, \cdot \rangle : V \times V \rightarrow \mathbb{R}$ is said to be *non-degenerate* if

$$\langle v, w \rangle = 0 \quad \text{for all } w \quad \Rightarrow \quad v = 0_V. \quad (12)$$

Theorem 1. Let V be a real vector space of dimension n . A scalar product

$$\langle \cdot, \cdot \rangle : V \times V \rightarrow \mathbb{R}$$

is non-degenerate if and only if the matrix associated with $\langle \cdot, \cdot \rangle$ relative to any basis $\mathcal{B}_V = \{v_1, \dots, v_n\}$ is invertible.

Proof. We know that for all $u, v \in V$

$$\langle u, v \rangle = [u]_{\mathcal{B}_V}^T A_{\mathcal{B}_V} [v]_{\mathcal{B}_V}. \quad (13)$$

If the inner product is non-degenerate then, by definition

$$[u]_{\mathcal{B}_V}^T A_{\mathcal{B}_V} [v]_{\mathcal{B}_V} = 0 \quad \text{for all } [u]_{\mathcal{B}_V} \quad \Rightarrow \quad [v]_{\mathcal{B}_V} = 0_{\mathbb{R}^n}. \quad (14)$$

This implies that the nullspace of $A_{\mathcal{B}_V}$ reduces to the singleton $\{0_{\mathbb{R}^n}\}$. In fact if there exists another nonzero vector $[w]$ in the nullspace of $A_{\mathcal{B}_V}$ then clearly $A_{\mathcal{B}_V}[w] = 0_{\mathbb{R}^n}$ and the implication in (14) is not true. Conversely, suppose that $A_{\mathcal{B}_V}$ is invertible. Consider the column vector $A_{\mathcal{B}_V}[v]_{\mathcal{B}_V}$ and take all “dot products” with the elements the canonical basis of \mathbb{R}^n . This yields the system

$$[e_k]^T A_{\mathcal{B}_V} [v]_{\mathcal{B}_V} = 0 \quad k = 1, \dots, n, \quad (15)$$

which is a homogeneous linear system of equations in n unknowns $[v]_{\mathcal{B}_V}$ that can be written as

$$A_{\mathcal{B}_V} [v]_{\mathcal{B}_V} = 0_{\mathbb{R}^n}. \quad (16)$$

The solution to this system is clearly $[v]_{\mathcal{B}_V} = 0_{\mathbb{R}^n}$, since $A_{\mathcal{B}_V}$ is invertible by assumption. □

Examples of non-degenerate scalar products: The scalar products 1., 2. (with g_{ij} invertible) and 3. at page 2, and 4. at page 3 are all non-degenerate scalar products. Let us show that 3. is indeed a non-degenerate scalar product on $M_{n \times n}(\mathbb{R})$. We need to show that

$$\text{Tr}(AB^T) = 0 \quad \text{for all } B \in M_{n \times n}(\mathbb{R}) \quad \text{implies} \quad A = 0_{M_{n \times n}}. \quad (17)$$

The trace of the matrix product can be expressed as

$$\operatorname{Tr}(AB^T) = \sum_{i,j=1}^n A_{ij}B_{ij}. \quad (18)$$

Since B is arbitrary it easily follows from $\operatorname{Tr}(AB^T) = 0$ that $A = 0_{M_{n \times n}}$. In fact, evaluate the equation above using B equal to each element of the canonical basis of $M_{n \times n}(\mathbb{R})$. This yields $A_{ij} = 0$.

Examples of degenerate scalar products: Hereafter we provide a few examples of degenerate scalar products.

1. Let $V = \mathbb{R}^2$. Consider two vectors

$$x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}, \quad y = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} \quad (19)$$

the scalar product

$$\langle x, y \rangle = x_1 y_1 \quad (20)$$

is degenerate. In fact, the condition

$$\langle x, y \rangle = 0 \quad \text{for all } y \in \mathbb{R}^2 \quad \text{does not imply } x = \begin{bmatrix} 0 \\ 0 \end{bmatrix}. \quad (21)$$

To see this simply consider the vector $x = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$. Alternatively, we observe that the scalar product (20) can be written as

$$\langle x, y \rangle = [x_1 \quad x_2] \underbrace{\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}}_{A_{\mathcal{B}_V}} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} \quad (22)$$

Recalling Theorem 2, we see that the matrix $A_{\mathcal{B}_V}$ associated with the scalar product relative to the canonical basis of \mathbb{R}^2 is not invertible and therefore the scalar product is degenerate.

Positive definite scalar products. Let V be a real vector space. A scalar product on V is said to be *positive definite* if

$$\langle v, v \rangle > 0 \quad \text{for all nonzero } v \in V. \quad (23)$$

Clearly, if $v = 0_V$ then $\langle v, v \rangle = 0$.

Examples of positive definite scalar products: The scalar products 1., 3. and 4. defined at page 2 are all non-degenerate and positive definite. The scalar product 2. at page 2 is non-degenerate and positive definite if and only if the matrix g_{ij} is positive definite, i.e., if

$$\sum_{i,j=1}^n g_{ij}x_i x_j > 0 \quad \text{for all nonzero vectors } x \in \mathbb{R}^n. \quad (24)$$

Positive definite matrices are necessarily invertible. In fact, from condition (24) it follows that for any nonzero vector x , gx is nonzero. Therefore g is full rank (\Rightarrow nullspace reduces to the $0_{\mathbb{R}^n}$) and therefore invertible.

Norms. A norm on a vector space V is a function $\|\cdot\| : V \rightarrow \mathbb{R}$ with the following properties

1. $\|av\| = |a| \|v\|$ for all $v \in V$ and for all $a \in \mathbb{R}$ (or \mathbb{C}).
2. $\|u + v\| \leq \|u\| + \|v\|$
3. $\|u\| = 0 \Leftrightarrow u = 0_V$
4. $\|u\| > 0$ for all nonzero $u \in V$.

The norm defines the *length* of vectors in a vector space. We have already seen a norm when we studied complex numbers, i.e., the modulus of a complex number. Let us provide a few examples of norms.

Examples:

- Let $V = \mathbb{R}^n$. For every $v \in \mathbb{R}^n$ we define

$$\|v\|_1 = \sum_{i=1}^n |v_i| \quad (1\text{-norm}) \quad (25)$$

$$\|v\|_2 = \left(\sum_{i=1}^n |v_i|^2 \right)^{1/2} \quad (2\text{-norm}) \quad (26)$$

$$\|v\|_p = \left(\sum_{i=1}^n |v_i|^p \right)^{1/p} \quad (p\text{-norm, } p \geq 1 \text{ real number}) \quad (27)$$

$$\|v\|_\infty = \max_{i=1, \dots, n} |v_i| \quad (\text{infinity norm}) \quad (28)$$

All these norms satisfy properties 1.-4. above. Moreover, it can be shown that

$$\|v\|_\infty = \lim_{p \rightarrow \infty} \|v\|_p. \quad (29)$$

- Let $V = C^0([0, 1])$ (space of continuous functions in $[0, 1]$). We define

$$\|u\|_\infty = \max_{x \in [0, 1]} |u(x)| \quad (\text{uniform norm}), \quad (30)$$

$$\|u\|_2 = \int_0^1 |u(x)|^2 dx \quad (L^2([0, 1])\text{-norm}). \quad (31)$$

- Let $V = M_{n \times n}(\mathbb{R})$ (space of $n \times n$ matrices with real coefficients). Let us define the following matrix norm

$$\|A\| = \max_{v \neq 0_{\mathbb{R}^n}} \frac{\|Av\|_p}{\|v\|_p} = \max_{\|v\|_p=1} \|Av\|_p \quad p \geq 1. \quad (32)$$

It is straightforward to show that

$$\|A\|_\infty = \max_{i=1,\dots,n} \left(\sum_{j=1}^n |A_{ij}| \right), \quad (33)$$

$$\|A\|_1 = \max_{j=1,\dots,n} \left(\sum_{i=1}^n |A_{ij}| \right). \quad (34)$$

For example,

$$\|Av\|_\infty = \max_{i=1,\dots,n} \left| \sum_{j=1}^n A_{ij}v_j \right| \leq \max_{i=1,\dots,n} \left(\sum_{j=1}^n |A_{ij}| |v_j| \right) \leq \|v\|_\infty \max_{i=1,\dots,n} \left(\sum_{j=1}^n |A_{ij}| \right) \quad (35)$$

which implies that

$$\frac{\|Av\|_\infty}{\|v\|_\infty} \leq \max_{i=1,\dots,n} \left(\sum_{j=1}^n |A_{ij}| \right) \quad \text{for all } v \neq 0_{\mathbb{R}^n}, \quad (36)$$

i.e.,

$$\max_{v \neq 0_{\mathbb{R}^n}} \frac{\|Av\|_\infty}{\|v\|_\infty} = \max_{i=1,\dots,n} \left(\sum_{j=1}^n |A_{ij}| \right) = \|A\|_\infty. \quad (37)$$

The matrix norms (33) and (34) are said to be *compatible* with associated vector norms (or *induced* by the vector norms) since they verify the inequalities

$$\|Av\|_p \leq \|A\|_p \|v\|_p \quad p = 1, \infty. \quad (38)$$

Norms induced by scalar products. Any non-degenerate positive-definite scalar product on V induces a norm⁴

$$\|v\| = \sqrt{\langle v, v \rangle}. \quad (39)$$

In particular, the standard dot product in \mathbb{R}^n

$$\langle v, v \rangle = \sum_{i=1}^n v_i^2$$

induces the 2-norm defined in (26). Similarly, the scalar product between two matrices $A, B \in M_{n \times n}(\mathbb{R})$

$$\langle A, B \rangle = \text{Tr}(AB^T)$$

induces the following norm in the space of matrices $M_{n \times n}(\mathbb{R})$

$$\|A\|_F = \sqrt{\sum_{i,j=1}^n A_{ij}^2} \quad (\text{Frobenius norm}). \quad (40)$$

The Frobenius norm is compatible with the vector norm in the sense that $\|Ax\|_2 \leq \|A\|_F \|x\|_2$.

⁴It is straightforward to show that properties 1.-4. at page 5 are all satisfied by the norm (39).

Theorem 2 (Cauchy-Schwarz inequality). Let V be a real vector space. Then for all $u, v \in V$ we have

$$|\langle u, v \rangle| \leq \|u\| \|v\|, \quad (41)$$

where $\|u\| = \sqrt{\langle u, u \rangle}$ and $\|v\| = \sqrt{\langle v, v \rangle}$.

Proof. For $v = 0_V$ the inequality reduces to $0 = 0$. Let $u, v \in V$ be nonzero. The vector

$$u - \frac{\langle u, v \rangle}{\langle v, v \rangle} v \quad (42)$$

is orthogonal⁵ to v since

$$\left\langle v, u - \frac{\langle u, v \rangle}{\langle v, v \rangle} v \right\rangle = \langle v, u \rangle - \frac{\langle u, v \rangle}{\langle v, v \rangle} \langle v, v \rangle = 0. \quad (43)$$

Next, consider the identity

$$u = u - \frac{\langle u, v \rangle}{\langle v, v \rangle} v + \frac{\langle u, v \rangle}{\langle v, v \rangle} v. \quad (44)$$

We have

$$\begin{aligned} \|u\|^2 &= \langle u, u \rangle \\ &= \left\langle u - \frac{\langle u, v \rangle}{\langle v, v \rangle} v, u - \frac{\langle u, v \rangle}{\langle v, v \rangle} v \right\rangle + \frac{|\langle u, v \rangle|^2}{|\langle v, v \rangle|^2} \langle v, v \rangle \\ &= \left\| u - \frac{\langle u, v \rangle}{\langle v, v \rangle} v \right\|^2 + \frac{|\langle u, v \rangle|^2}{\|v\|^2} \\ &\geq \frac{|\langle u, v \rangle|^2}{\|v\|^2}. \end{aligned} \quad (45)$$

From the last inequality we have $|\langle u, v \rangle|^2 \leq \|u\|^2 \|v\|^2$. Taking the square root yields equation (41). \square

Cosine similarity. The Cauchy-Schwartz inequality (41) implies that

$$-1 \leq \frac{\langle u, v \rangle}{\|u\| \|v\|} \leq 1. \quad (46)$$

The quantity

$$\cos(\vartheta) = \frac{\langle u, v \rangle}{\|u\| \|v\|} \quad (47)$$

is known as *cosine similarity* between the vectors u and v . In the case where u and v are vectors of \mathbb{R}^2 , \mathbb{R}^3 or \mathbb{R}^n , the cosine similarity coincides with cosine of the angle between the two vectors. Such an angle is measured on the two-dimensional plane spanned by the two vectors. From (47) it follows that

$$\|u - v\|^2 = \|u\|^2 + \|v\|^2 - 2 \|u\| \|v\| \cos(\vartheta). \quad (48)$$

which is the well-known law of cosines for triangles. The cosine similarity is practically utilized in many different fields, e.g., natural language processing (similarity between texts) and econometrics (analysis of time series).

⁵We say that two vectors $u, w \in V$ are orthogonal with respect to the scalar product $\langle \cdot, \cdot \rangle$ if $\langle u, w \rangle = 0$.

Orthogonality. Consider a vector space V and a non-degenerate positive definite scalar product $\langle \cdot, \cdot \rangle$ on V . Two vectors $u, v \in V$ are said to be *orthogonal* relative to $\langle \cdot, \cdot \rangle$ if

$$\langle u, v \rangle = 0. \quad (49)$$

Examples:

- $V = \mathbb{R}^2$. The following vectors

$$u = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \quad v = \begin{bmatrix} -1 \\ 1 \end{bmatrix} \quad (50)$$

are orthogonal in \mathbb{R}^2 relative to the standard inner product

$$\langle u, v \rangle = \sum_{i=1}^2 u_i v_i = -1 + 1 = 0. \quad (51)$$

- $V = M_{2 \times 2}(\mathbb{R})$. The following matrices

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \quad B = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \quad (52)$$

are orthogonal in $M_{2 \times 2}(\mathbb{R})$ relative to the inner product

$$\langle A, B \rangle = \text{Tr}(AB^T). \quad (53)$$

In fact,

$$\text{Tr}(AB^T) = \text{Tr}\left(\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}\right) = \text{Tr}\left(\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}\right) = 0. \quad (54)$$

- $V = \mathbb{P}_2([-1, 1])$ (vector space of polynomials of degree at most two). The polynomials

$$p_1(x) = x \quad \text{and} \quad p_2(x) = \frac{3}{2}x^2 - \frac{1}{2} \quad (55)$$

are orthogonal with respect to the scalar product

$$\langle p_1, p_2 \rangle = \int_{-1}^1 p_1(x)p_2(x)dx. \quad (56)$$

In fact,

$$\langle p_1, p_2 \rangle = \int_{-1}^1 p_1(x)p_2(x)dx = \int_{-1}^1 \left(\frac{3}{2}x^3 - \frac{1}{2}x\right) dx = \left[\frac{3}{8}x^4 - \frac{1}{4}x^2\right]_{-1}^1 = 0. \quad (57)$$

Orthogonal projections. Consider two vectors u and v in a vector space V . The orthogonal projection of u onto v is defined as

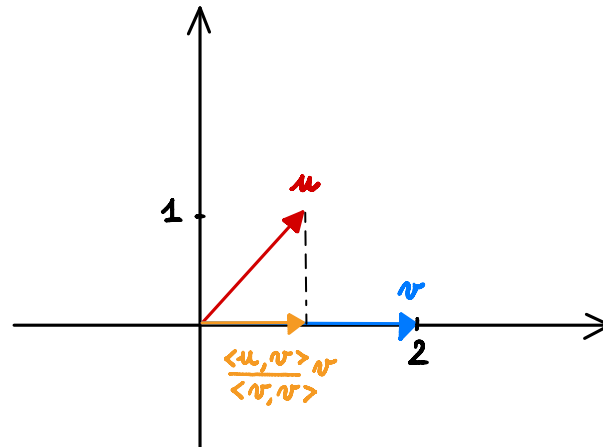
$$P_v u = \frac{\langle u, v \rangle}{\langle v, v \rangle} v = \left\langle u, \frac{v}{\|v\|} \right\rangle \frac{v}{\|v\|}, \quad (58)$$

where $\|\cdot\|$ is the norm induced by the scalar product. Clearly $v/\|v\|$ is a vector with norm equal to one, i.e., a *unit vector*.

Examples:

- Let $V = \mathbb{R}^2$ and consider the following vectors

$$u = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \quad v = \begin{bmatrix} 2 \\ 0 \end{bmatrix}. \quad (59)$$



The projection of u onto v is

$$P_v u = \frac{\langle u, v \rangle}{\langle v, v \rangle} v = \frac{2}{4} \begin{bmatrix} 2 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}. \quad (60)$$

Note that if we subtract $\frac{\langle u, v \rangle}{\langle v, v \rangle} v$ from u we obtain a vector that is orthogonal to v .

$$u - \frac{\langle u, v \rangle}{\langle v, v \rangle} v = \begin{bmatrix} 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}. \quad (61)$$

- $V = \mathbb{R}^3$. Given three vectors $v_1, v_2, v_3 \in \mathbb{R}^3$ we can compute the orthogonal projection of any vector onto any other vector, e.g., the orthogonal projection of v_2 onto v_1

$$P_{v_1} v_2 = \frac{\langle v_2, v_1 \rangle}{\langle v_1, v_1 \rangle} v_1. \quad (62)$$

We can also construct an orthogonal set of vector by transforming the given set of linearly independent vectors $\{v_1, v_2, v_3\}$ as follows

$$\begin{aligned} u_1 &= v_1, \\ u_2 &= v_2 - \frac{\langle v_2, u_1 \rangle}{\langle u_1, u_1 \rangle} u_1, \\ u_3 &= v_3 - \frac{\langle v_3, u_1 \rangle}{\langle u_1, u_1 \rangle} u_1 - \frac{\langle v_3, u_2 \rangle}{\langle u_2, u_2 \rangle} u_2. \end{aligned}$$

This procedure is known as *Gram-Schmidt orthogonalization*, and it allows us to transform any set of linearly independent vectors into an orthogonal one. Such set of orthogonal vectors can be then normalized.

Gram-Schmidt orthogonalization. The previous example suggests that we can transform any basis $\{v_1, \dots, v_n\}$ of a n -dimensional vector space V into an orthonormal basis⁶ by using the Gram-Schmidt procedure. In fact, we can first compute

$$\begin{aligned} u_1 &= v_1, \\ u_2 &= v_2 - \frac{\langle v_2, u_1 \rangle}{\langle u_1, u_1 \rangle} u_1, \\ u_3 &= v_3 - \frac{\langle v_3, u_1 \rangle}{\langle u_1, u_1 \rangle} u_1 - \frac{\langle v_3, u_2 \rangle}{\langle u_2, u_2 \rangle} u_2, \\ &\vdots \\ u_n &= v_n - \frac{\langle v_n, u_1 \rangle}{\langle u_1, u_1 \rangle} u_1 - \dots - \frac{\langle v_n, u_{n-1} \rangle}{\langle u_{n-1}, u_{n-1} \rangle} u_{n-1}. \end{aligned}$$

and then normalize the vectors $\{u_1, \dots, u_n\}$ to obtain the orthonormal basis

$$\left\{ \frac{u_1}{\|u_1\|}, \dots, \frac{u_n}{\|u_n\|} \right\}. \quad (63)$$

Alternatively, we can normalize each vector u_i right after we compute it. This reduces the number of calculations in the Gram-Schmidt procedure as we can write

$$\begin{aligned} u_1 &= v_1, & \widehat{u}_1 &= u_1 / \|u_1\|, \\ u_2 &= v_2 - \langle v_2, \widehat{u}_1 \rangle \widehat{u}_1 & \widehat{u}_2 &= u_2 / \|u_2\|, \\ u_3 &= v_3 - \langle v_3, \widehat{u}_1 \rangle \widehat{u}_1 - \langle v_3, \widehat{u}_2 \rangle \widehat{u}_2 & \widehat{u}_3 &= u_3 / \|u_3\|, \\ &\dots & & \end{aligned}$$

It is straightforward to show that

$$\langle u_i, u_j \rangle = \delta_{ij} \|u_j\|^2, \quad (64)$$

where δ_{ij} is the Kronecker delta function⁷. For example,

$$\langle u_1, u_2 \rangle = \left\langle v_1, v_2 - \frac{\langle v_2, v_1 \rangle}{\langle v_1, v_1 \rangle} v_1 \right\rangle = \langle v_1, v_2 \rangle - \frac{\langle v_2, v_1 \rangle}{\langle v_1, v_1 \rangle} \langle v_1, v_1 \rangle = 0. \quad (66)$$

Example: Let us use the Gram-Schmidt procedure to orthogonalize the following vectors in \mathbb{R}^2

$$v_1 = \begin{bmatrix} 2 \\ 1 \end{bmatrix}, \quad v_2 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}.$$

⁶Note that the orthogonal basis we obtain from the Gram-Schmidt procedure is not unique. In fact a reordering of the vectors $\{v_1, \dots, v_n\}$ yields a different orthogonal basis at the end of the procedure.

⁷The Kronecker delta is defined as:

$$\delta_{ij} = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases} \quad (65)$$

We have

$$u_1 = v_1, \quad u_2 = v_2 - \frac{\langle v_2, u_1 \rangle}{\|u_1\|^2} u_1.$$

The norm of $u_1 = v_1$ is

$$\|u_1\|^2 = \|v_1\|^2 = \langle v_1, v_1 \rangle = 2^2 + 1^2 = 5. \quad (67)$$

This implies that

$$u_2 = \begin{bmatrix} 1 \\ 2 \end{bmatrix} - \frac{4}{5} \begin{bmatrix} 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 - 8/5 \\ 2 - 4/5 \end{bmatrix} = \begin{bmatrix} -3/5 \\ 6/5 \end{bmatrix}$$

Note that u_1 and u_2 are orthogonal. In fact,

$$\langle u_1, u_2 \rangle = 2 \times \left(-\frac{3}{5}\right) + \frac{6}{5} = 0. \quad (68)$$

The norm of u_2 is

$$\|u_2\| = \sqrt{\langle u_2, u_2 \rangle} = \sqrt{\frac{9}{25} + \frac{36}{25}} = \frac{3\sqrt{5}}{5}. \quad (69)$$

This means that

$$\left\{ \frac{u_1}{\|u_1\|}, \frac{u_2}{\|u_2\|} \right\} = \left\{ \frac{\sqrt{5}}{5} \begin{bmatrix} 2 \\ 1 \end{bmatrix}, \frac{\sqrt{5}}{5} \begin{bmatrix} -1 \\ 2 \end{bmatrix} \right\} \quad (70)$$

is an orthonormal basis of \mathbb{R}^2 . Note that $u_2/\|u_2\|$ can be obtained by rotating $u_1/\|u_1\|$ by 90 degrees counterclockwise.

Representation of vectors relative to orthonormal bases. Let $\mathcal{B}_V = \{\hat{u}_1, \dots, \hat{u}_n\}$ be an orthonormal basis of a n -dimensional vector space V . Any vector $v \in V$ can be represented relative to the basis \mathcal{B}_V as

$$v = x_1 \hat{u}_1 + \dots + x_n \hat{u}_n. \quad (71)$$

by projecting the vector v onto \hat{u}_i and taking into account the orthonormality conditions $\langle u_i, u_j \rangle = \delta_{ij}$ yields

$$\begin{aligned} \langle v, \hat{u}_j \rangle &= \langle x_1 \hat{u}_1 + \dots + x_n \hat{u}_n, \hat{u}_j \rangle \\ &= x_1 \langle \hat{u}_1, \hat{u}_j \rangle + \dots + x_n \langle \hat{u}_n, \hat{u}_j \rangle \\ &= x_j \langle \hat{u}_j, \hat{u}_j \rangle \\ &= x_j \end{aligned} \quad (72)$$

i.e., the j -th coordinate of v relative to \mathcal{B}_V coincides with the projection of v onto \hat{u}_j . On the other hand, if we consider an orthogonal basis $\{u_1, \dots, u_n\}$ we obtain

$$v = y_1 u_1 + \dots + y_n u_n \quad \Rightarrow \quad x_j = \frac{\langle v, u_j \rangle}{\langle u_j, u_j \rangle}. \quad (73)$$

Theorem 3. Let $\mathcal{B}_V = \{\hat{u}_1, \dots, \hat{u}_n\}$ be an orthonormal basis of a n -dimensional vector space V . Then for any vector $v \in V$ we have

$$v = x_1 \hat{u}_1 + \dots + x_n \hat{u}_n \quad \text{and} \quad \|v\|^2 = \sum_{k=1}^n x_k^2. \quad (74)$$

Orthogonal complement. Let S be a subspace of V . The orthogonal complement of S in V is defined as

$$S^\perp = \{v \in V : \langle v, w \rangle = 0 \text{ for all } w \in S\}$$

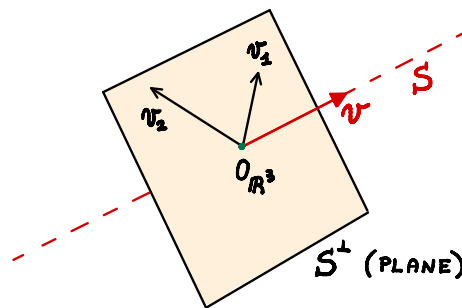
It can be shown that S^\perp is a vector subspace of V . Any vector $v \in V$ can be expressed as a sum of two vectors $w_1 \in S$ and $w_2 \in S^\perp$, i.e.,

$$v = w_1 + w_2 \quad (75)$$

Equivalently, we say that V is the direct sum of S and S^\perp , and write

$$V = S \oplus S^\perp. \quad (76)$$

For example, any vector $v \in V = \mathbb{R}^3$ defines a one-dimensional vector subspace S . The orthogonal complement of S in \mathbb{R}^3 is a plane orthogonal to S . Such plane is denoted by S^\perp



The plane, i.e., the vector space S^\perp , is identified mathematically by the condition

$$\langle x, v \rangle = 0 \quad (v \text{ is given, } x \in \mathbb{R}^3 \text{ is arbitrary}) \quad (77)$$

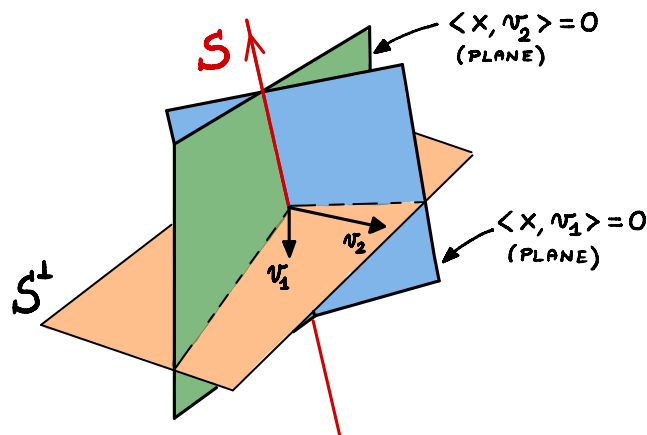
i.e.,

$$v_1x_1 + v_2x_2 + v_3x_3 = 0 \quad (78)$$

We know this expression very well, but now we learned something new, i.e., that the coefficients of v_1 , v_2 and v_3 are the components of a vector that is orthogonal to the plane. Similarly, given two linearly independent vectors v_1 and v_2 in \mathbb{R}^3 , it is possible to determine the space that is orthogonal to the span of v_1 and v_2 by solving the system of equations

$$\langle x, v_1 \rangle = 0, \quad \langle x, v_2 \rangle = 0 \quad x \in \mathbb{R}^3. \quad (79)$$

This system represents the intersection of two planes orthogonal to v_1 and v_2 .



Orthogonal complement of the range and the nullspace of a matrix. Next consider a $m \times n$ matrix A and let $\{v_1, \dots, v_n\}$ be the columns of A . Denote by

$$R(A) = \text{span}\{v_1, \dots, v_n\} \quad (80)$$

the column space of A , i.e., the range of the matrix A . We know that such space is a vector subspace of \mathbb{R}^m . The orthogonal complement of $R(A)$ is

$$[R(A)]^\perp = \{v \in \mathbb{R}^m : \langle v, w \rangle = 0 \text{ for all } w \in R(A)\}. \quad (81)$$

Let us write the condition $\langle v, w \rangle = 0$ a more explicitly.

To this end, we notice that $R(A)$ can be characterized as the set of vectors $w \in \mathbb{R}^m$ such that $w = Ax$. Hence,

$$\begin{aligned} v \in [R(A)]^\perp &\Leftrightarrow \langle v, Ax \rangle = 0 \text{ for all } x \in \mathbb{R}^n \\ &\Leftrightarrow \langle A^T v, x \rangle = 0 \text{ for all } x \in \mathbb{R}^n \\ &\Leftrightarrow A^T v = 0_{\mathbb{R}^n} \\ &\Leftrightarrow v \in N(A^T). \end{aligned}$$

This means that

$$[R(A)]^\perp = N(A^T). \quad (82)$$

In other words, the orthogonal complement of the column space of a matrix coincides with the nullspace of the matrix transpose. We can also prove the equality the other way around, i.e.,

$$\begin{aligned} v \in N(A^T) &\Leftrightarrow A^T v = 0 \quad v \in \mathbb{R}^m \\ &\Leftrightarrow \langle w, A^T v \rangle = 0 \text{ for all } w \in \mathbb{R}^n \\ &\Leftrightarrow \langle Aw, v \rangle = 0 \text{ for all } w \in \mathbb{R}^n \\ &\Leftrightarrow v \in [R(A)]^\perp. \end{aligned}$$

Repeating this simple proof for $N(A)$ yields

$$[R(A^T)]^\perp = N(A). \quad (83)$$

i.e., the orthogonal complement of the *row space* of A (i.e., the column space of A^T) coincides with the nullspace of A . Similarly, it can be shown that

$$[N(A)]^\perp = R(A^T) \quad \text{and} \quad [N(A^T)]^\perp = R(A). \quad (84)$$